

FOUR CARD PRIME

Rules of Play

Game Description

Four Card Prime is a house-banked, poker based, four-card poker card game played with one standard 52-card deck. The object of the game is for the player and the dealer to achieve their best four-card poker hand. The player receives five cards, the dealer receives six cards (one of which is dealt face up). Four Card Prime also contains optional bonus wagers, which are won if the player's hand achieves a predetermined winning event posted on the corresponding paytables. Casino operators choose which wagers they will offer and the minimum and maximum wagering limits.

Game Play

- To begin the game, each player must make an Ante wager. Each player may also place optional Aces Baby and Prime Bonus wagers.
- 2. Each player receives five cards face down, the dealer receives six cards, one of which is dealt face up.
- 3. After examining their cards, determining the best four-card hand that can be made, each player decides to either place a Raise wager of 1x, 2x, or 3x the Ante wager or Fold. (The fifth card is not discarded as it may be used to determine the outcome of bonus wagers.)
- 4. If the player folds, the Ante wager loses, however, any bonus wagers made will remain in action. If the player folds, the hand shall be tucked under a bonus wager.
- 5. After all player decisions have been made, the dealer reveals his cards and determines his best four-card hand.
- 6. The dealer then compares his four-card hand against each players four-card hand. In cases of any four card hand copies (four card exact hand match) the player wins the copy result. **The dealer ALWAYS qualifies.** The hands are ranked in the following order from highest to lowest:
 - Quads
 - Straight Flush
 - Trips
 - Flush
 - Straight
 - Two pair
 - One pair
 - Four singletons



- 7. The Raise wager is resolved as follows:
 - Player's hand wins or copies the dealer's hand, Raise wager is paid even money.
 - Player's hand is lower than the dealer's hand, Raise wager loses.
- 8. The **Ante** wager is resolved as follows with a Flush or lower:
 - Player's hand wins or copies the dealer's hand, Ante wager is paid even money.
 - Player's hand is lower than the dealer's hand, Ante wager loses.
- 9. The **Ante** wager is resolved as follows with Trips or higher:
 - Player's hand wins or copies the dealer's hand, Ante wager is paid even money and a bonus in accordance with the posted paytable. See Appendix A.
 - Player's hand is lower than the dealer's hand, Ante wager is paid in accordance with the posted paytable. See Appendix B.

Optional Bonus Wagers

Four Card Prime also contains optional bonus wagers which are made prior to the start of a round of play.

Aces Baby Bonus

The Aces Baby bonus wager wins if the player's four-card hand consists of a Pair of Aces or better. The wager is paid according to the paytable in Appendix C.

Prime Wager

The Prime wager wins if the player has four or five cards of the same color in their hand. The wager is paid according to the paytable in Appendix D.



Appendix A - Ante Wager Paytable

If the player's best four-card hand wins/copies the dealer's best four-card hand and matches one of the winning triggering events below, the player is paid additionally as follows:

Win/Copy Bonus

Outcome	Pays
Quads	25 to 1
Straight Flush	20 to 1
Trips	2 to 1

Notes:

- 1. Casino operators may post a maximum aggregate amount payable per round or per hand.
- 2. Only the highest qualifying hand is paid.

Appendix B - Ante Wager Paytables

If the player's best four-card hand loses to the dealer's best four-card hand and matches one of the triggering events below the player is paid as follows:

Loss/Bad Beat

Outcome	BB-1	BB-2	BB-3	BB-4	
Quads	25 to 1	50 to 1	100 to 1	100 to 1	
Straight Flush	20 to 1	40 to 1	50 to 1	50 to 1	
Trips	2 to 1	5 to 1	5 to 1	10 to 1	

Notes:

- 1. Bad Beat paytables apply when a player's hand loses to the dealer.
- 2. Ante wager remains (not taken) on a Bad beat event.
- 3. Casino operators may post a maximum aggregate amount payable per round or per hand.
- 4. Only the highest qualifying hand is paid.



Appendix C - Aces Baby Bonus Paytables

The player is wagering that their 4-card hand will consist of a pair of Aces or better as displayed in the paytables below:

Outcome	AB-1	AB-2	AB-3	AB-4	AB-5	AB-6	AB-7	AB-8
Quad Aces	500 to 1	50 to 1	50 to 1	50 to 1				
Quads	100 to 1	50 to 1	50 to 1	50 to 1				
Royal	50 to 1	40 to 1	50 to 1	50 to 1	50 to 1	30 to 1	30 to 1	40 to 1
Straight Flush	30 to 1	30 to 1	40 to 1	30 to 1	20 to 1	30 to 1	30 to 1	40 to 1
Trips Aces	20 to 1	15 to 1	25 to 1	20 to 1	15 to 1	7 to 1	9 to 1	8 to 1
Trips	10 to 1	7 to 1	9 to 1	8 to 1				
Flush	5 to 1	6 to 1	6 to 1	5 to 1				
Straight	4 to 1	4 to 1	3 to 1	3 to 1	3 to 1	5 to 1	4 to 1	4 to 1
Two Pair	2 to 1	2 to 1	2 to 1	3 to 1				
Pair of Aces	1 to 1	1 to 1	1 to 1	1 to 1				

Notes:

- 1. The Aces Baby bonus is independent of the outcome of the primary game's result,
- 2. Casino operators may post a maximum aggregate amount payable per round or per hand.
- 3. Only the highest qualifying hand is paid.

Appendix D - Prime Wager Paytables

The player is wagering that the number of cards of the same color in their hand will match one of the winning triggering events displayed in the paytable below:

Outcome	Prime-1	Prime-2
Five Cards Same Color	6 to 1	5 to 1
Four Cards Same Color	1 to 1	1 to 1

Notes:

- 1. Hand is formed from player's five cards.
- 2. The Prime wager is independent of the outcome of the primary game's result.
- 3. Casino operators may post a maximum aggregate amount payable per round or per hand.
- 4. Only the highest qualifying hand is paid.